

Welcome to Aspire!

Throughout the natural landscapes and venues at Aspire, you will be surrounded in ways to grow your Mind, Body and Soul. Aspire offers a combination of special experiences throughout the park. In coordination with the rich cultural and industrial history of Clinton, Aspire benefits from having a rare combination of the unique landscape attributes of Mountain, Meadow and River, all at one place.

Aspire Amenities

- **Grand Entrance**
- **Exchange Pavilion**
- **The Grove**
- **Bark Park**
- **Service and Sacrifice Memorial**
- **The Launch**
- **The Wildflower Meadow with hard surface paths**
- **The Great Lawn**
- **Onward and Upward**
- **The Experience**
- **Dual Convention Spaces: The Jewel + The Jade**
- **The Pearl at Aspire and The Pearl Garden**
- **Adventure Playgrounds**
- **Over 20 miles of hiking and biking trails**
- **Clinch River Greenway**
- **Grit'n Bank It Pump Track and Skills Course**
- **Unique Wedding Venue**
- **Corporate Event Venue**
- **Unmatched Event Possibilities**

Hours

- **Aspire Trails: Open daily from sunrise to sunset**
- **Aspire Administration and Events: Monday- Friday 9:00AM- 6:00PM**
- **Aspire Telephone: 865-463-4600**
- **The Pearl at Aspire and Pearl Garden:
Sunday-Wednesday 11:00AM-10:00PM Thursday-Saturday 11:00AM-12:00AM**
- **The Pearl at Aspire Telephone: 865-463-4601**

General Rules

- Use Aspire at your own risk.
- Park only in designated areas.
- Dogs must remain on a leash unless within the Bark Park.
- Leave no Trace. Only Smiles.
- No firearms or weapons.
- No use of tobacco or electronic smoking devices.
- No outside food or beverage (other than water).

Aspire Rules

- The Tennessee Recreational Use Statute (TCA 70-7-101 et seq.) applies to all visitors.
- Enter the Clinch River at your own risk.
- The speed limit for all vehicles is 7 MPH.
- Report illegal activities to 911.
- Class 1 E-Bikes and ECVs are permitted.

Throughout Aspire

- No tobacco use or electronic smoking devices.
- No outside food or beverage (other than water).
- No ATVs and four wheelers.
- No outdoor grills.
- No fireworks, glass containers, hunting, open fires, metal detecting, or littering.
- No sales or solicitation.
- No activities that involve flying projectiles, such as archery or golf.
- No unmanned aerial vehicles, such as drones. Permits required.
- No disturbing or collecting any vegetation or natural resources.
- No amplified music or other sound, unless allowed by permit through Aspire.
- No balloons, confetti, or glitter.
- No drugs or illegal substances.
- No climbing trees, shrubs, fences, statues or building structures.
- No driving stakes, posts or poles to erect a tent, stage or other structure.
- Park rules are subject to change. Please ask a team member if you have questions.
- For complete details within Aspire, please visit our website at www.alwaysaspire.com
- Enjoy our Inspirational Recreation.

Dog, Animal, and Wildlife Rules at Aspire

- **Dogs are welcome. Owners are responsible for sanitary disposal of dog feces and keeping their pets on leashes when outside of the Bark Park. This includes while on hiking and biking trails.**
- **Anglers must comply with all Tennessee Fish and Wildlife rules and regulations.**

Throughout Aspire:

- **No Feeding or harassing wildlife.**
- **No Horses and other hooved animals.**
- **No Hunting or trapping.**

For Your Safety and Enjoyment at Aspire

- **Carry a mobile phone.**
- **Never leave valuables unattended in the park at Aspire or in your car.**
- **Always remain aware of your surroundings.**
- **Stay on marked trails.**
- **Children must always be supervised by an adult.**

About Aspire

- **Parking is located at The Exchange, The Launch, Bark Park and OAU.**
- **External events may be reserved through our private event portal at alwaysaspire.com.**
- **Special event permits are required for activities with 18+ people.**
- **When visiting Aspire, please be advised that you are entering a place where photography and audio video recording may occur.**

The Launch Paddling Access – Recommendations for a Great Experience

- **Use The Launch at your own risk.**
- **Enter The Clinch River at your own risk.**
- **Leave no Trace. Only Smiles.**
- **No firearms or weapons.**
- **No drugs.**
- **No use of tobacco or electronic smoking devices.**
- **No outside food or beverage (other than water).**
- **Follow TN State law regarding personal flotation device being on board.**
- **Know your skill and ability.**
- **Know the weather.**
- **Hypothermia is a serious risk when the sum of the air and water temperatures is less than 100°F.**
- **Respect private property rights along the Clinch River.**
- **River running is not risk free. River running can cause loss or damage to equipment, personal injury or, in extreme cases, permanent trauma or death. Your adventure will take place in a natural environment over which Aspire has no control.**
- **As a participant, you assume full responsibility for your own movement and safety while on the river.**
- **Anglers must comply with all Tennessee Fish and Wildlife rules and regulations.**
- **In case of emergency, call 911.**
- **For complete details about rules within Aspire, please visit our website at www.alwaysaspire.com**

The Bark Park– Special Rules

- Enter the bark park at your own risk.
- As a dog owner or handler, you are responsible and liable for any damage to property, persons, or other animals caused by your dog.
- All dogs must be accompanied and controlled by individuals over 16 years of age.
- All dogs must remain on leash until they are inside the dog park.
- A dog owner or handler shall remove their dog at the first sign of aggressive behavior.
- The small dog area is limited to dogs weighing less than 30 pounds. If small dog owners are comfortable letting their small dog play in the main area, they may do so.
- All dogs must have current rabies vaccination.
- Distemper, parvo, and Bordetella (“kennel cough”) vaccinations are strongly recommended, as is flea and heartworm preventative medication.
- All owners or handlers must pick up any waste left by their dog to ensure cleanliness and to avoid potential health risks. Failure to do so may result in loss of park privileges.
- Please place all litter into the provided trash receptacles.
- **Throughout the Bark Park:**
 - No dog that you know to be ill with a viral infection, a bacterial infection, a parasitic infection (worms, fleas, ticks), or with any open wounds will be permitted.
 - Children under the age of 10. Children over the age of 10 must be accompanied by an adult.
 - No Food (either human and canine varieties) and no glass containers.
 - No smoking of any kind tobacco or electronic vapes.
 - No firearms or
 - No dogs under 4 months of age.
 - No Digging.
 - No female dogs in heat.
 - No animals other than dogs.
- For complete details about rules within Aspire, please visit our website at www.alwaysaspire.com

Adventure Playgrounds – Special Rules

- Use the Adventure Playgrounds at your own risk.
- Adult supervision is required.
- Practice good hygiene before entering.
- Sick individuals may not enter.
- Aspire is not responsible for lost or stolen items.
- **Throughout Adventure Playgrounds:**
 - No alcohol, drug, tobacco, or e-cigarette use.
 - No firearms or weapons
 - No amplified music or other sound, unless allowed by permit.
 - No animals other than service animals.
 - No rough play.
 - No glass or sharp objects.
 - No outside food or beverage (other than water).
 - No wheeled vehicles (skateboards, roller skates, bikes, etc.).
- For complete details about rules within Aspire, please visit our website at www.alwaysaspire.com

Aspire Grit'n Bank It Pump Track – Special Rules

- **Leave no Trace. Only Smiles.**
- **No firearms or weapons.**
- **No drugs.**
- **No use of tobacco or electronic smoking devices.**
- **No outside food or beverage (other than water).**
- **Do not attempt any of the jumps unless you are a skilled rider on the correct bike.**
- **Do not run or walk on the pump track.**
- **Do not stop on the pump track.**
- **The pump track can be ridden in either direction. Always remain aware of other users.**
- **For complete details within Aspire, please visit our website at www.alwaysaspire.com**

Aspire Skills Course - Special Rules

- **Leave no Trace. Only Smiles.**
- **No firearms or weapons.**
- **No drugs.**
- **No use of tobacco or electronic smoking devices.**
- **No outside food or beverage (other than water).**
- **Skill lines are ONE WAY and single file.**
- **Do not walk or push your bike up any of the skill lines.**
- **Wait until the rider in front of you has passed the first feature before leaving the starting area.**
- **Only one person may use a feature of the course at a time.**
- **Never cut across or transfer between skill lines. Do not short cut the course.**
- **For complete details about rules within Aspire, please visit our website at www.alwaysaspire.com**

Trails - Special Rules

- Leave no Trace. Only Smiles.
- No firearms or weapons.
- No drugs.
- No use of tobacco or electronic smoking devices.
- No outside food or beverage (other than water).
- Plan ahead. Know your start and return time.
- Trails are open from sunrise to sunset.
- Give warning before passing other trail users.
- Keep dogs leashed and under control.
- Helmets are recommended for all bicycle riders.
- Do not disturb plants, animals or other natural features.
- While on TVA public land, obey all TVA public land use rules.
- Hiking / biking is not risk free. Hiking / biking can cause loss or damage to equipment, personal injury or, in extreme cases, permanent trauma or death.
- You assume full responsibility for your own movement and safety while on the trails.
- The following are prohibited on or near the trails within Aspire:
 - No riding muddy or closed trails.
 - No motorized vehicles.
 - No speed training and speed racing.
 - No littering.
 - No hunting on Aspire property.
- For complete details about rules within Aspire, please visit our website at www.alwaysaspire.com

Always Aspire!